scene by a new graphic scene.

8. (Amended) A terminal (16) for the processing of a data signal for modifying a graphic scene to be displayed on a screen of said terminal, said graphic scene being made of a set of at least one graphic object, each of said graphic objects being defined by at least one field, said objects being used in said at least one terminal for constructing an image, corresponding to said graphic scene, to be displayed on said screen,
said signal including frames for up-dating the graphic scene,

wherein certain of said frames include a command for replacement of an existing graphic scene by a new graphic scene,

and wherein said terminal includes means for receiving and processing said command for replacement, so as to delete said existing graphic scene and to display the entirety of said new graphic scene as a result of a sole command.

Please add new claims 9 through 17 as follows:

9. (NEW) A data signal for modifying a graphic scene of the type to be displayed on a screen of at least one terminal, comprising:

a plurality of frames for up-dating a graphic scene, the graphic scene being made of a set of at least one graphic object, each of said graphic objects being defined by at least one field, said objects being used in the at least one terminal for constructing an image, corresponding to said graphic scene and to be displayed on said screen;
and,

a command included within certain of said plurality of frames, the command initiating replacement of said graphic scene by a new graphic scene, deleting said graphic scene and to provide for the entirety of said new graphic scene with a sole command.

10. (NEW) A data signal for modifying a graphic scene of the type to be displayed on a screen of at least one terminal, comprising:

3

the graphic scene being made of a set of at least one graphic object, each of said graphic objects being defined by at least one field, said objects being used in said at least one terminal for constructing an image, corresponding to said graphic scene, to be displayed on said screen;

a plurality of frames for up-dating the graphic scene; and,

certain of said frames including a command for replacement of said graphic scene by a new graphic scene, said command for replacement being able to be sent to said at least one terminal without any request from said terminal.

11. (NEW) A data signal for modifying a graphic scene of the type to be displayed on a screen of at least one terminal, comprising:

the graphic scene being made of a set of at least one graphic object, each of said graphic objects being defined by at least one field, said objects being used in said at least one terminal for constructing an image, corresponding to said graphic scene, to be displayed on said screen;

a plurality of frames for up-dating the graphic scene; and,

certain of said frames including a command for replacement of said graphic scene by a new graphic scene, at least one of said commands for replacement containing data corresponding to said graphic scene, so as to be a random access point, enabling a terminal to be connected to said data signal at any instant.

12. (NEW) A data signal for modifying a graphic scene of the type to be displayed on a screen of at least one terminal, the signal comprising:

the graphic scene being made of a set of at least one graphic object, each of said graphic objects being defined by at least one field, said objects being used in said at least one terminal for constructing an image, corresponding to said graphic scene, to be displayed on said screen, said signal;

a plurality of frames for up-dating the graphic scene; and,

said frames including a command chosen exclusively among the four types of commands belonging to the group comprising the following commands:

- insertion of an element of said graphic scene;
- modification of an element of said graphic scene;
- deletion of an element of said graphic scene;

4

–   replacement of an existing graphic scene by a new graphic scene.

13. (NEW) The data signal according to claim 12, wherein said four types of commands are coded with 2 digits.

14. (NEW) The data signal according to claim 1, wherein at least one of said commands for replacement containing data corresponding to said existing graphic scene, so as to be a random access point, enabling a terminal to be connected to said data signal at any instant.

15. (NEW) A data signal for modifying a graphic scene, the graphic scene made of an assembly of at least one graphic object, comprising:

each graphic object defined by at least one field;

said graphic objects being used in at least one terminal for constructing an corresponding to said graphic scene to be displayed on said screen; and

frames for up-dating the graphic scene;

wherein certain of said frames include a command for replacement of the graphic scene by a new graphic scene.

16. (NEW) A method for modifying a graphic scene displayed on a screen of at least one terminal, the method comprising the steps of:

providing said graphic scene including at least one graphic object, each of said graphic objects being defined by at least one field;

constructing an image from said graphic objects and displaying said image on at least one terminal;

transmitting a data signal to each terminal displaying the image, the data signal including frames for up-dating the graphic scene, wherein certain of the frames include a command for replacement of said graphic scene by a new graphic scene.

17. (NEW) A terminal for the processing of a data signal for modifying a graphic scene to be displayed on a screen of said terminal, comprising:

said graphic scene being made of a set of at least one graphic object;

5

each of said graphic objects being defined by at least one field;

said objects being used in said at least one terminal for constructing an image, corresponding to said graphic scene, to be displayed on said screen;

said signal including frames for up-dating the graphic scene;

certain of said frames including a command for replacement of an existing graphic scene by a new graphic scene, and

said terminal including means for receiving and processing said command for replacement, so as to delete said existing graphic scene and to display the entirety of said new graphic scene as a result of a sole command.